

Schedule of the 11th Annual Beatty Competition

March 10-13, 2017

Schedule as of 2-20-2017

Friday Night "Meet the Judges" Reception • 7-9 pm • John Paul Hall
The Catholic University of America - Benjamin T. Rome School of Music - 620 Michigan Ave, N.E. Washington DC 20064

Saturday Locations: John Paul Hall and Room 139
Sunday Location: John Paul Hall

Location for Monday Finals Night:
Ward Recital Hall

Preliminary Round SATURDAY	
Time	
8:00 AM	Facilities open - practice rooms available for first 6 contestants
9:00	Junior Division
to	Contestants 1-9 in John Paul Hall
10:40	
Break	
10:50	Junior Division
to	Contestants 10-19 in John Paul Hall
1:00 PM	
Judges' Decisions & Speed-dating for those who do not continue	
3:30 PM	Senior Division
to	Contestants 1-5 in John Paul Hall
4:35	
Break	
4:40	Senior Division
to	Contestants 6-10 in John Paul Hall
5:45	
Judges' Decisions & Speed-dating for those who do not continue	
Youth Division will run in a separate room	
1:00 PM	Youth Division
to	Contestants 1-9 in Room 139
2:35	
Break	
2:45	Youth Division
to	Contestants 10-17 in Room 139
4:00	
Judges' Decisions & Speed-dating for those who do not continue	
7:15 PM	Day 1 Concludes

Daylight Savings Starts	
Semifinal Round SUNDAY	
Time	
9:00 AM	Facilities open - practice rooms available for first 6 contestants
10:00	Youth Division
to	Contestants in John Paul Hall
12:00	
Judges' Decisions & Speed-dating for those who do not continue	
1:45 PM	Junior Division
to	Contestants in John Paul Hall
3:45	
Judges' Decisions & Speed-dating for those who do not continue	
4:30	Senior Division
to	Contestants in John Paul Hall
6:20	
Judges' Decisions & Speed-dating for those who do not continue	
7:15 PM	Day 2 Concludes

Final Round Monday	
Time	
4:30 PM	Facilities open - practice space available
6:00	Introductions Begin
6:10	Playing Begins
7:40	Playing expected to end
Break	
8:00	Results Ceremony Begins
9:30	Day 3 Concludes

Call or text (703)786-3089 in the event you are delayed or need additional information.

The Music Building is labeled Music Library in the map below

